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| ***Scoring*** | ***2*** | ***4*** | ***6*** | ***8*** |
| ***Process Categories*** | ***Novice change agents*** | ***Intermediate*** | ***Advanced*** | ***Master*** |
| *Feel* | Little to no empathy - no examination of challenges and how they affect community | Some empathy - identified a few challenges but assumed how they affect the community | Strong empathy - identified many challenges and did some exploration into how they affect the community | Profound empathy - identified a great number of challenges and deeply explored how community is affected |
| *Imagine* | Low creativity - challenge statement and reasoning are unclear/generic, only 1-2 solutions were brainstormed, and project selection lacks reasoning | Some creativity -  challenge statement and reasoning are clear and somewhat unique, 3-5 solutions were brainstormed, and project selection and reasoning is mentioned but not substantial or detailed | Strong creativity - challenge statement and reasoning are clear and very unique, 5+ solutions were brainstormed, and project selection and reasoning is described with some detail | Profound creativity - challenge statement and reasoning are very clear and incredibly unique, 5+ solutions were brainstormed, and project selection and reasoning are strongly described with great detail |
| *Do* | Low action - project is uncoordinated with no action plan, and/or is not completed | Some action -  project is somewhat coordinated with rough action plan, and is partially completed | Strong action - project is coordinated with a clear action plan, and is fully completed | Profound action - project is very well coordinated with detailed action plan, and is fully completed with clear learnings for future |
| *Share* | Low inspiration - project is not shared with any members of the community, only with DFC | Some inspiration - project is shared with at least one member/group of the community in one medium | Strong inspiration - project is shared with more than one member/group of community in one medium | Profound inspiration - project is shared with several groups in several different mediums |
| ***Scoring*** | ***2*** | ***4*** | ***6*** | ***8*** |
| ***Process Categories*** | ***Novice change agents*** | ***Intermediate*** | ***Advanced*** | ***Master*** |
| *Boldness of Idea - looking at existing problem with fresh perspective* | Using common idea - commonly done in other  places and many times before | Adapting common idea - Idea has been done before in a few places but is adapted in an original way | Developing new idea - not done before and is a fresh perspective | X |
| *Number of people affected* | No one | Immediate community and/or adjacent neighborhoods, and/or my city and/or my state | X | X |
| *Potential for long-lasting change at the cause level* | No potential - project does not address the identified cause and does not aim to solve it | Some potential - project somewhat addresses the identified cause but does not really provide a solution | Good potential - project addresses identified cause and provides an adequate solution | Great potential - project strongly addresses identified cause and provides a powerful solution |
| *How easy is it to replicate and iterate* | One time  Project that could not be reiterated (even by same team) or replicated elsewhere | Project could be reiterated with many changes by same team and/or replicated with major contextual changes elsewhere | Project could be reiterated with some changes by same team and/or replicated with some contextual changes elsewhere | Project could be reiterated with fine-tuning changes by same team and/or replicated with minor contextual changes elsewhere |
| *How green is the idea* | Negative impact on environment | Neutral to positive impact on environment | X | X |